



Technology Curriculum: Technological products

Understand that materials can be formed, manipulated, and/or transformed to enhance the fitness for purpose of a technological product.

At school, pre-visit:			
<p>Creativity Make a list of uniforms in your community. List their attributes. (Qualities or features)</p>	<p>Collaboration With your buddy select one community uniform. What do you like/dislike about it?</p>	<p>Critical thinking Find evidence of identity and status / mana in community textiles. Think about design and reputation.</p>	<p>Success criteria Students show awareness of uniforms and their meaning.</p>

At the museum:			
<p>Creativity Identify key attributes of NZDF uniforms, such as colour, materials, heraldry, and status.</p>	<p>Collaboration In teams, find the uniforms on the worksheet and complete an analysis.</p>	<p>Critical thinking What could be reasons that colours and materials of uniforms changed through history? How is status/mana and confidence seen in clothing?</p>	<p>Success criteria Students can identify uniforms on display in the museum and outline attributes of each example.</p>

Back at school:			
<p>Creativity Design your own new uniform either for school or for casual wear.</p>	<p>Collaboration Present your uniform to the class, discuss its positive points and display it in the classroom</p>	<p>Critical thinking Why did you choose the colours and materials you used? What identity is expressed in your uniform?</p>	<p>Success criteria Students can identify function, identity, and mana in each other's uniforms.</p>